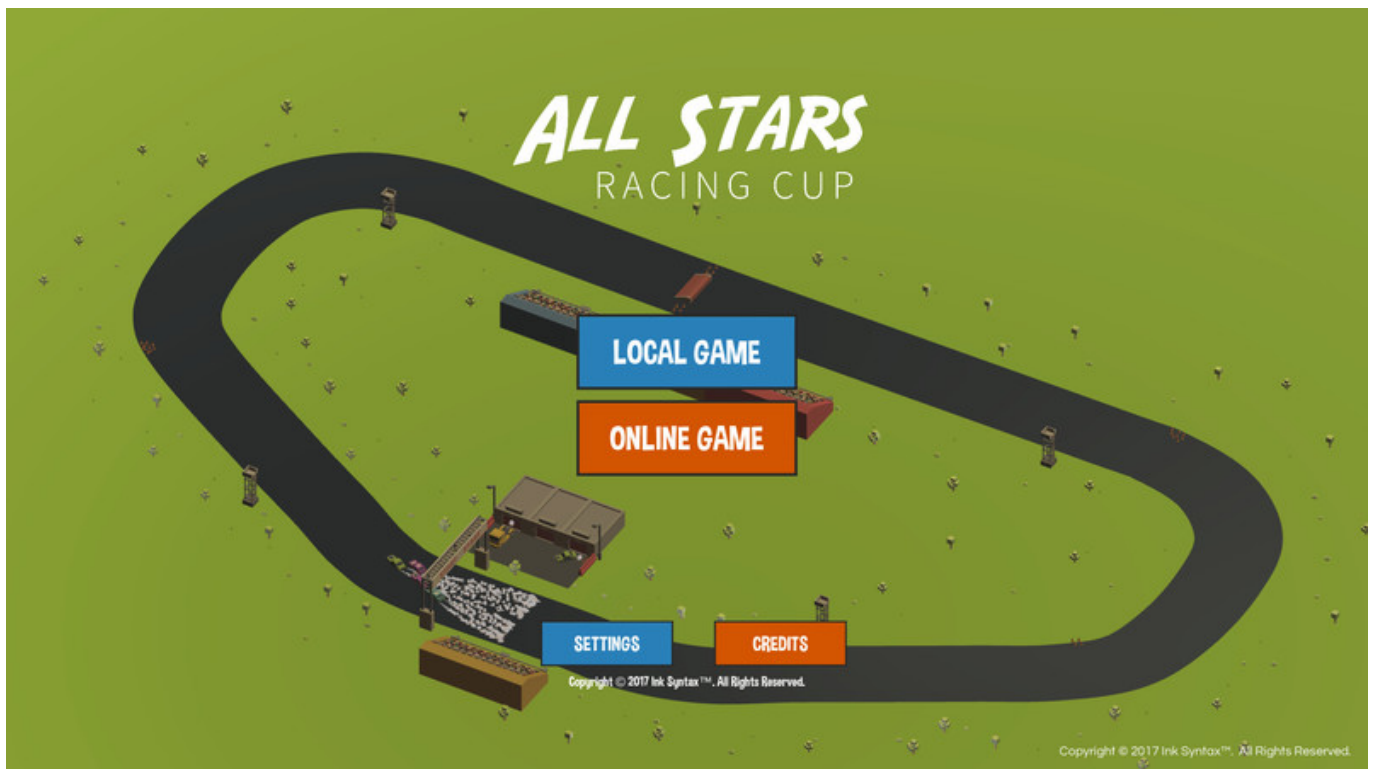


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GNOG Download] [full Version]



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## About This Game

*"I was in love with GNOG the second I saw it"-Rock Paper Shotgun*

*"Weird and wonderful..." -Polygon*

*"This is such a joyful game, I'm not sure it's possible to leave it without feeling uplifted." -Destructoid*

*"It's a kooky idea brought about with lots of style and verve..." -Eurogamer*

GNOG is a playful puzzle game about exploring monstrous virtual toys. Press, pull, slide, grab, click, and rotate every GNOG head to uncover its secrets!

- 9 musical levels with whimsical puzzles to discover
- A dynamic soundtrack composed by Marskye
- Each level a unique hand-crafted experience
- Play in standard mode or with optional VR support. Seamlessly switch between VR and standard play!

GNOG is a 3D puzzle game set in a tactile world of toys and secrets. Point, click, grab, poke, spin, pull, and play with uniquely charming monster heads as you explore the hidden worlds inside them. Filled with eye-catching designs, playful interactions, and a rich, reactive soundtrack, the hand-crafted heads come to life in either standard play or in VR.

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Inspired by real-world toy designs, every GNOG head is a miniature world to discover. Grab a bookcase and spin it to reveal a hidden pile of coins, slide levers to navigate a damaged ship through outer space, crank a wheel to cook a stew on the stove – each playful interaction generates lively feedback and surprising consequences. Set to a relaxing and dynamic soundtrack that evolves with each level, the surreal worlds and joyful puzzles of GNOG will have you turning heads.



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Title: GNOG  
Genre: Adventure, Casual, Indie  
Developer:  
KO\_OP  
Publisher:  
Double Fine Presents  
Release Date: 17 Jul, 2018

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**Minimum:**

**OS:** Windows 7 or later

**Processor:** 2GHz 64-Bit CPU

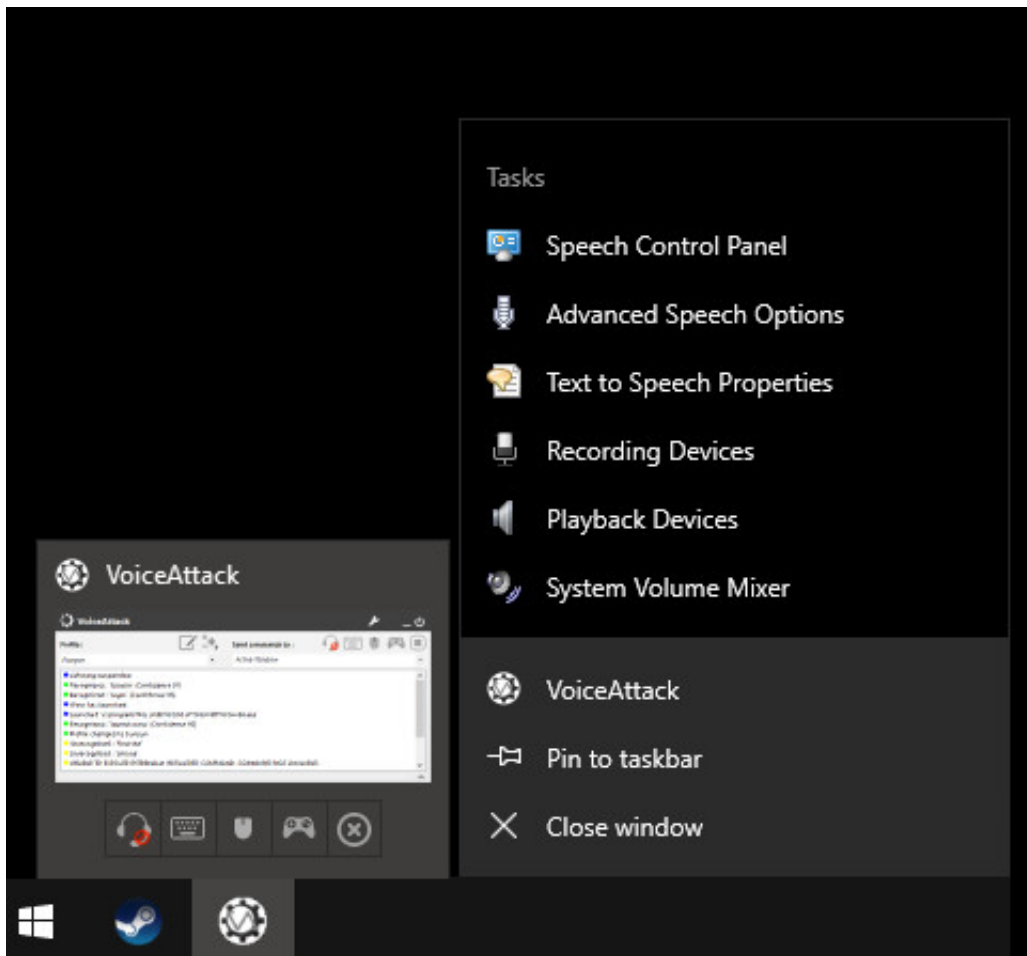
**Memory:** 2 GB RAM

**Graphics:** Dedicated graphics card with 1GB memory

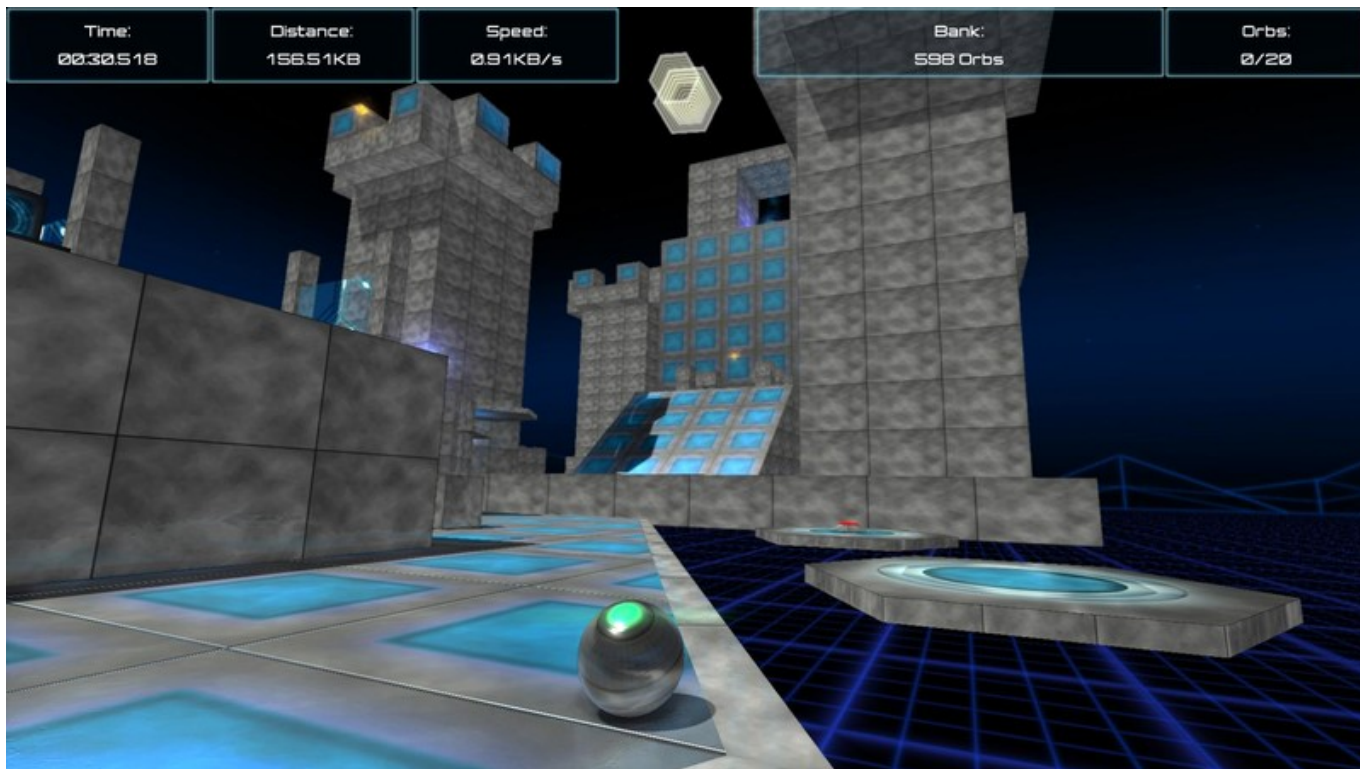
**DirectX:** Version 9.0

**Storage:** 2 GB available space

English, French, Italian, German, Arabic, Danish, Dutch, Finnish, Japanese, Norwegian, Polish, Portuguese, Russian, Swedish, Turkish







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- + Police vehicles
- + Cops and crims like gameplay
- + new level cap to 60
- + new story missions
- + Nissan GT-R

Only negative I have is, I have to go in and out of the game a few time because it crashes on startup. Took two steps in the game and was immediately impaled by a pitchfork, which pushed me back 40 feet against a wall. Where I was rushed by five inbred looking townfolk. I was unable to move at this point so I hit the esc key, which luckily was the button to commit suicide. Thank god.. ITS AWESOME!!! VERY FUN! COOL SKINS! hope AI's are added for more difficulty and leveling up!. Full disclosure: I think these games, mechanically, are pretty bad. There's barely enough to do to warrant one playthrough, let alone dozens to get all the endings.

The whole game is basically a series of menus, where you decide what your daughter will do with her time. Your interactions with her are basically limited to saying hello, praising her, or scolding her. You also have to manage your money, while you choose which types of classes to send her to, and or have her do part time jobs. Trying to find the balance on your own is fun once or twice through, but again, there's really very little to do.

That said, it's an enjoyable enough game when you know what you're getting yourself into. The translation isn't fantastic, but it's perfectly coherent. The bugs everyone in the negative reviews must have mostly been fixed, because in one and a half playthroughs the only glitches I've encountered are the Princess and Southern Kingdom Princess achievements triggering for no reason.

tldr; if you liked Princess Maker 2, you'll probably also like this one. They're not that different though, so if you played it a ton you might be burned out on the concept.

[edit] I finished my second playthrough and never got the trophy for befriending Ariel, despite having done that. So, I guess there are still some trophy glitches. Oh well, still not a deal breaker.. Bla bla bla... Hitman... Bla bla bla Splintercell... Bla bla bla.... Dishonored... Bla bla bla Styx....Bla bla bla Alpha protocol...

Yeah, this game is sort of like those games... But it has its own character, and its own little niche.

Really like the artwork, and the way you can make the german officers speak in german rather than english.

Be sure to get the community patch. It adds a lot of detail, and voice acting to the game, along with fixing a couple of minor glitches.

10/10 if you like this series....

8/10 if you are a hitman or other game fan. (Because it is nothing like those games, and this game might irritate you. The only thing it has in common is killing people and using their uniform like the 1983 classic Castle Wolfenstein.)

Phanboys stay away... People who like stealth games in general and want to try something new will like this game. This game is not Hitman, it is not splintercel, and it is not Alpha Protocol. It is what it is, and it is a pretty good addition to the series.

My only complaint is that they did not stay in germany.... but that adds a lot of variation to the content. (germany, USA, USSR, and various other places in europe.. INVERSUS Deluxe

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fast game with modern day graphics with easy controls that moves from location A to B to C and so on.

good game.

Personal Suggested Purchase Price: \$0.49 Or Less During Sale

Free Weekend 10-12-2017 to 10-15-2017



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Laggy, map would disappear and then would not continue the game when we beat levels. This game is sooo addicting and is a great time killer. One of my favorite modes is the rodeo mode (currently holding the high score.) The game is not easy either which is good. It does not hold your hand and wants you discover the tactics and the different ways to succeed in each level . The challenge is a great way to change things up and you simply can't get enough of it! The levels were great too I never saw the same map and enemy's in the exact same place. I hope to see more added in the future and great job!. The train itself has great detail, but from my experience suffers from a lack of proper beta testing. The In-Cab speed display does not show any sort of speed restrictions, making playing any scenerio with them, or any case where you have to follow signal speed almost impossible. The scenerios also lack testing, I was unable to complete The Long Shot without getting surprise speed limit changes. These are things that should be picked up before release.

The train itself is very well detailed otherwise, but these small things really bring down the overall experience, and I hope DTG investigates and fixes these bugs.

Update: I've submitted a ticket back on 4/30 and have had no response from DTG yet about these issues.. I would definitely recommend this game to anybody who is a fan of accessible space shooters. There are no complicated controls and functions that serve very little purpose (At least from my experience - this might differ for someone else) and has an adequate story for the price. There are very clearly defined character roles throughout, which I personally thought were well written and served a purpose.

My only complaint is the lack of control over the 'drift' of your ship and maneuverability, which often results in you crashing into a frigate, something which can result in your instant death depending on the ship you are piloting and the speed you are going at.

Overall, though i've not played much of it so far, I would highly recommend this, especially at the sale price (69p at my time of writing - 02/08/17). Despite my current playtime, I could easily see myself finishing this. For reference I use a mouse and keyboard, not a joystick, and I have had no problems.. it looks cool on the pictures, but gameplay is terrible ;/ Nothing is described, nothing is explained, there are no goals. A lot of bugs.

Even my antivirus has specifically scanned the entire game (just as I create an exe file after compiling a simple program)

This game looks like a very nice school project. But this is not enough to publish it as a full version. but good luck in the future :)

#### **Patch – v1.0.4:**

Features. **Patch – v1.0.5:**

Features. **GNOG is now available!:**

Hey everyone, GNOG is finally out (with optional VR support) with a 10% steam discount. Also thanks to our publisher, if you own Broken Age you get an additional 10% off!

Check out this lovely review by Rock Paper Shotgun: <https://www.rockpapershotgun.com/2018/07/17/wot-i-think-gnog/>. **Patch – v1.0.6:**

Bug fixes

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